

ART

School of Fine Arts

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Curriculum

The curriculum includes courses in two- and three-dimensional design, drawing, painting, and art history. All courses are designed to develop students' understanding and appreciation of the artist's technical and aesthetic concerns. Studio courses teach students both to expand their basic design, drawing and painting skills and to become more visually aware of their world. These courses are designed for artists of all backgrounds and levels of technical ability. The curriculum in art history focuses on both the art of various world cultures and the critical theory necessary to understand visual culture within the contemporary context of analysis and criticism. Many courses offered in the art curriculum meet general education requirements in fine arts. In addition, they may be taken to satisfy the requirements for the Associate in Arts degree with a major in art.

Major

Students majoring in art at the lower-division level concentrate on learning the basic theoretical concepts, techniques, skills, and materials of drawing, painting, or watercolor. By learning these basics in a step-by-step process, students develop a better understanding of their powers of observation and self-expression. Students may prepare to transfer into an upper-division program in two-dimensional art. Those anticipating careers in graphic arts, drawing, painting, photography, and advertising will find the major especially helpful. The Fine Arts faculty recommends that the art major not choose an art course to fulfill the general education requirement in Fine Arts and Languages, but explore one of the other arts, such as music, writing, theatre arts, or photography.

Career Options

Examples of careers for the art major include the following:

- Art Educator
- Commercial Artist
- Gallery and Museum Careers
- Professional Art and Design
- Technical Illustrator

Associate Degree

Associate in Arts Degree in Art

Students must complete a minimum of 60 units of credit, including the courses in the major ("Major Requirements") and general education requirements (pages 43-49), with an overall GPA of 2.0 or better, and a grade of "A," "B," "C," or "P" in all courses to be counted toward the major. A minimum of 12 units must be completed at Irvine Valley College. See pages 34-35 for further information.

Transfer Preparation

Courses that fulfill major requirements for an associate degree at Irvine Valley College may not be the same as those required for completing the major at a transfer institution offering a bachelor's degree. Students who plan to transfer to a four-year college or university should schedule an appointment with an IVC counselor to develop a plan of study before beginning their program. It may be helpful to meet with the department faculty at IVC.

Associate in Arts Degree Major Requirements: ART

Complete the following courses:

	Units
ART 40 2-D Design and Color	3
ART 41 Three-Dimensional Design	3
ART 50 Beginning Oil Painting	3
ART 80 Drawing Fundamentals	3
ART 85 Life Drawing I	3

Complete a total of 6 units from the following courses:

ART 4 Introduction to Art Theory	3
ART 25 Art History Survey I: Western	3
ART 26 Art History Survey II: Western	3
ART 27 Art History Survey III: Non-Western	3

Complete an additional 6 units from the following course areas. Courses chosen from within these areas must not have been counted in the courses above:

ART 4 Introduction to Art Theory	3
ART 20, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31 Art History courses	3
ART 80, 81, 82, 85, 86 Drawing courses	3
ART 50, 51, 52 Painting courses	3

TOTAL UNITS: 27

Recommended electives:

FA 27; MUS 20; TA 20, 21, 26; and any course in photography.

COURSES

ART: DESIGN

ART 40: 2-D DESIGN AND COLOR

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Art 40 is a basic course in two-dimensional design and color. Students learn to organize the visual elements of line, shape, color, value, and texture according to established principles of art. Emphasis is placed on manual skill and dexterity. Art 40 is required of art majors but is open to all students. NR

ART 41: THREE-DIMENSIONAL DESIGN

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Recommended Preparation: Art 40

This course introduces the principles of three-dimensional design. Students work with a variety of materials, exploring the elements of line, plane, volume and mass and their composition in space. Art 41 is required of art majors but is open to all students. Attendance at field trips may be required. NR

ART: DIGITAL MEDIA ART-GRAPHIC DESIGN

(See page 141)

ART: DRAWING

ART 80: DRAWING FUNDAMENTALS

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Art 80 is a basic course which introduces students to the principles, elements and practices of representational drawing using black and white, wet and dry media. Students learn to perceive natural forms and render the illusion of three-dimensional reality on a two-dimensional surface. Art 80 is required of art majors but is open to all students. A combination of Art 80, 81 and 82 may be taken a maximum of four times. R-A-3

ART 81: REPRESENTATIONAL DRAWING

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Recommended Preparation: Art 80

Art 81 builds upon skills acquired in Art 80, Drawing Fundamentals. This course emphasizes the study of contemporary and traditional realistic drawing concepts

with emphasis on their creative application. Dry and fluid media are used, and students are introduced to the use of color in drawing. The possibility of content and meaning in drawing is presented and explored. A combination of Art 80, 81, and 82 may be taken a maximum of four times. R-A-3

ART 82: ADVANCED DRAWING

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Recommended Preparation: Art 80

This is an advanced course that emphasizes the process of drawing as a form of creative expression. It surveys a variety of traditional and contemporary drawing styles introduced by artists whose mark-making itself communicates emotion, whether or not recognizable objects are depicted. The course leads to the development of a personal, contemporary drawing style. Media explored include gesso, colored chalks, ink, watercolor, and collage. A combination of Art 80, 81, and 82 may be taken a maximum of four times. R-A-3

ART 85: LIFE DRAWING I

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Recommended Preparation: Art 80

Art 85 is a basic course in life drawing in which students apply the principles, elements and practices of representational drawing using black and white, wet and dry media in drawings of the human form. The course introduces methods of rendering the illusion of the human form on a two-dimensional surface. A combination of Art 85 and 86 may be taken a maximum of four times. R-A-3

ART 86: ADVANCED LIFE DRAWING

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Art 86 is an advanced course in life drawing. Students apply the principles, elements and practices of representational drawing using black and white, wet and dry media to render the human form emphasizing its musculature. Students learn to perceive natural forms and render the illusion of three-dimensional reality on a two-dimensional surface. A combination of Art 85 and 86 may be taken a maximum of four times. R-A-3

ART HISTORY

(See page 108)

ART: PAINTING

ART 50: BEGINNING OIL PAINTING

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Recommended Preparation: Art 40 and Art 80 strongly recommended.

Art 50 is a foundation course in which students learn the basic craft and practice of oil painting. The course stresses the fundamentals of composition and color theory, instructing students to paint traditional subject matter from direct observation. Field trips may be required. A combination of Art 50, 51, and 52 may be taken a maximum of four times. Art 50 is required of art majors but is open to all students. R-A-3

ART 51: INTERMEDIATE PAINTING

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Recommended Preparation: Art 40, 50 and 80

This course is designed to further the development of the student's painting skills. The course explores the creative process of developing a painting through the use of color. A combination of Art 50, 51, and 52 may be taken a maximum of four times. R-A-3

ART 52: ADVANCED PAINTING

3 Units

2 hours lecture, 4 hours lab

Transfers: CSU, UC

Recommended Preparation: Art 40, 51 and 80

Students explore representational and non-representational subject matter in a variety of media, including acrylic, oil, and mixed media. The course focuses on the development of concepts and themes in a series of paintings. A combination of Art 50, 51, and 52 may be taken a maximum of four times. R-A-3

ART: PHOTOGRAPHY

(See page 209)