

ART

SCHOOL OF FINE ARTS

Dean: Dr. Karima Benremouga

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Faculty: Melia Belli, Barbara Berk, Gregory Bishopp, Dr. Lisa Davis-Allen, Rebecca Erbstoesser, Shannon Faseler, Thomas Folland, Tommy Freeman, Antoinette Geldun, Jeffrey Horn, Julie Kirk, Niklas Kruger, George Kyle, Debra Malschick, Patricia Mannix, Terri McDermott, Rick G. Schank, Ann Schuster, Linda Southwell

CURRICULUM

The curriculum includes courses in art history, two- and three-dimensional design, drawing, painting, and watercolor. All courses are designed to develop students' understanding and appreciation of the artist's technical and aesthetic concerns. Studio courses teach students both to expand their basic design, drawing and painting skills and to become more visually aware of their world. These courses are designed for artists of all backgrounds and levels of technical ability. The curriculum in art history focuses on both the art of various world cultures and the critical theory necessary to understand visual culture within the contemporary context of analysis and criticism. Many courses offered in the art curriculum meet general education requirements in fine arts. In addition, they may be taken to satisfy the requirements for the Associate in Arts degree with a major in art.

MAJOR

Students majoring in art at the lower-division level concentrate on learning the basic theoretical concepts, techniques, skills, and materials of drawing, painting, or watercolor. By learning these basics in a step-by-step process, students develop a better understanding of their powers of observation and self-expression. Students may prepare to transfer into an upper-division program in two-dimensional art. Those anticipating careers in graphic arts, drawing, painting, photography, and advertising will find the major especially helpful. The Fine Arts faculty recommends that the art major not choose an art course to fulfill the general education requirement in Fine Arts and Languages, but explore one of the other arts, such as music, writing, theatre arts, or photography.

DEGREE OPTION

• Associate in Arts Degree in Art

Students must complete a minimum of 60 units of credit, including the courses in the major ("Major Requirements") and general education requirements (pages 56-61), with an overall GPA of 2.0 or better. A minimum of 12 units must be completed at Irvine Valley College. See pages 52-54 for further information.

TRANSFER PREPARATION

Courses that fulfill major requirements for an associate degree at Irvine Valley College may not be the same as those required for completing the major at a transfer institution offering a baccalaureate degree. Students who plan to transfer to a four-year college or university should (1) refer to the University Studies major (page 185) and "Transfer Planning" (page 64); (2) consult the catalog of their prospective transfer institution (see the IVC Transfer Center for assistance); and (3) schedule an appointment with an IVC counselor to develop a plan of study before beginning their program. It may be helpful to meet with the department faculty at IVC.

MAJOR REQUIREMENTS: ART

ASSOCIATE IN ARTS DEGREE

Complete the following courses:	Units
ART 40 2-D Design and Color	3
ART 41 Three-Dimensional Design	3
ART 50 Beginning Oil Painting	3
ART 80 Drawing Fundamentals	3
ART 85 Life Drawing I	3

Complete a total of 6 units from the following courses:	
ART 4 Introduction to Art Theory	3
ART 25 Survey of Art History: Ancient Worlds to Gothic	3
ART 26 Survey of Art History: Renaissance to Modern	3

Complete an additional 6 units from the following course areas. Courses chosen from within these areas must not have been counted in the courses above:	
ART 4 Introduction to Art Theory	3
ART 20-28 Art history courses	3
ART 80-86 Drawing courses	3
ART 50-59, 255 Painting courses	3
ART 70-78 Sculpture courses	3
TOTAL UNITS:	27

Recommended electives: FA 27; MUS 20; TA 20, 21, 26; and any course in photography.

COURSES

ART (INTRODUCTORY)

ART 4: Introduction to Art Theory
3 Units
3 hours lecture
This course explores the fundamental elements and principles of art. It introduces terms and theories used in the critical evaluation of art, modes of evaluation, artistic devices, and the various media. The course addresses problems of organization and structure in a work of art and examines the relationship of art to society. NR

ART HISTORY

ART 20: Art Appreciation

3 Units

3 hours lecture

This course is an introduction to the visual arts for both art majors and students fulfilling general education requirements. The course surveys architecture, painting and sculpture from selected historical periods and various traditions, both Western and non-Western. The social, political and economic context in which art is produced will be emphasized, as well as traditional, formal analysis (color, line, material, technique, etc.). Attendance at scheduled field trips is required. NR

ART 21: Women in Art

3 Units

3 hours lecture

This course presents a survey and history of women artists from the prehistoric period to the present, including those working outside of European/Western traditions. The course considers work that challenges dominant portrayals of gender and race, and work done in film, video and newer, more experimental digital media. Students examine the ideological, political, social, critical and discursive structures in which women artists have worked. NR

ART 22: Survey of Asian Art

3 Units

3 hours lecture

This course is a survey of the artistic traditions of India, Korean, China and Japan from the prehistoric era to the present. The course examines works of painting, sculpture and architecture in light of their religions, cultural and historical contexts. Field trips may be required. NR

ART 25: Survey of Art History: Ancient Worlds to Gothic

3 Units

3 hours lecture

This survey course in art history begins in the prehistoric world and continues through Egypt, Mesopotamia, the Aegean, Greece, Rome, Medieval Europe, and Mesoamerica. In each case, the work is analyzed for style, for meaning, and for its role in the evolution of its particular culture. (CAN ART 2; Art 25+26: CAN ART SEQ A) NR

ART 26: Survey of Art History: Renaissance to Modern

3 Units

3 hours lecture

This course presents an overview of art, architecture, and sculpture produced between 1400 and 1940, focusing on the Renaissance and Mannerist periods, and the Baroque and Modern worlds. The social and philosophical issues which contributed to the creation of art will also be emphasized. Attendance at scheduled field trips may be required. (CAN ART 4; Art 25+26: CAN ART SEQ A) NR

ART 28: Contemporary Art History

3 Units

3 hours lecture

This course in modern art history examines the major currents in Western art from the late 18th century through the early 20th century as they establish the foundations of modern art. The course begins with Neoclassical art in France and continues through the variety of 19th century movements—Romanticism, Realism, Impressionism—which usher in the 20th century. The course then concentrates on significant examples of 20th century painting, sculpture, and architecture. Each work is analyzed in the traditional, formal manner (examination of color, line, form, material, technique, etc.). In addition, the social, political and economic context in which the work was produced is examined. Attendance at scheduled field trips is required. NR

ART (DESIGN)

ART 40: 2-D Design and Color

3 Units

2 hours lecture, 4 hours lab

Art 40 is a basic course in two-dimensional design and color. Students learn to organize the visual elements of line, shape, color, value, and texture according to established principles of art. Emphasis is placed on manual skill and dexterity. Art 40 is required of art majors but is open to all students. (CAN ART 14) NR

ART 41: Three-Dimensional Design

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 40
This course introduces the principles of three-dimensional design. Students work with a variety of materials, exploring the elements of line, plane, volume and mass and their composition in space. Art 41 is required of art majors but is open to all students. Attendance at field trips may be required. (CAN ART 16) NR

ART (PAINTING)

ART 50: Beginning Oil Painting

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 40 and Art 80 strongly recommended.

Art 50 is a foundation course in which students learn the basic craft and practice of oil painting. The course stresses the fundamentals of composition and color theory, instructing students to paint traditional subject matter from direct observation. Field trips may be required. A combination of Art 50, 51, and 52 may be taken a maximum of four times. Art 50 is required of art majors but is open to all students. (CAN ART 10) R-A-3

ART 51: Intermediate Painting

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 50

Art 51 is a course which emphasizes painting as a creative process. Students develop more advanced skills in oil, acrylic, and mixed/collaged media. Learning objectives will be achieved through active participation in individual study and/or group assignments. A combination of Art 50, 51, and 52 may be taken a maximum of four times. R-A-3

ART 52: Advanced Painting

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 51

In Art 52 students explore representational and non-representational subject matter in a variety of media, including acrylic and oil. Learning objectives will be achieved through active participation in individual study and/or group assignments. A combination of Art 50, 51, and 52 may be taken a maximum of four times. R-A-3

ART 58: Painting-Beginning Watercolor

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 80 and Art 40

This course in the use of transparent media includes instruction in the techniques of wet into wet, dry brush, glazing, and direct approaches. Contemporary trends will be employed through the study of traditional means. Emphasis will be placed upon creative application and composition. A combination of Art 58 and 59 may be taken a maximum of four times. R-A-3

ART 59: Painting-Advanced Watercolor

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 58

Art 59 focuses on advanced techniques of transparent media, including the use of collage. A combination of Art 58 and 59 may be taken a maximum of four times. R-A-3

ART 255: Plein Air Landscape Painting

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 50*

Plein Air Landscape Painting explores the process of painting out-of-doors. The course includes the study of the history and tradition of this genre, painting mechanics, angles and consequent values, design, light, aerial perspective, linear perspective, color, natural symbols, composition, main line, and theme. R-E-3

ART (DRAWING)**ART 80: Drawing Fundamentals**

3 Units

2 hours lecture, 4 hours lab

Art 80 is a basic course which introduces students to the principles, elements and practices of representational drawing using black and white, wet and dry media. Students learn to perceive natural forms and render the illusion of three-dimensional reality on a two-dimensional surface. Art 80 is required of art majors but is open to all students. A combination of Art 80, 81 and 82 may be taken a maximum of four times. (CAN ART 8) R-A-3

ART 81: Representational Drawing

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 80*

Art 81 builds upon skills acquired in Art 80, Drawing Fundamentals. This course emphasizes the study of contemporary and traditional realistic drawing concepts with emphasis on their creative application. Dry and fluid media are used, and students are introduced to the use of color in drawing. The possibility of content and meaning in drawing is presented and explored. A combination of Art 80, 81, and 82 may be taken a maximum of four times. R-A-3

ART 82: Advanced Drawing

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 80*

This is an advanced course that emphasizes the process of drawing as a form of creative expression. It surveys a variety of traditional and contemporary drawing styles introduced by artists whose mark-making itself communicates emotion, whether or not recognizable objects are depicted. The course leads to the development of a personal, contemporary drawing style. Media explored include gesso, colored chalks, ink, watercolor, and collage. A combination of Art 80, 81, and 82 may be taken a maximum of four times. R-A-3

ART 85: Life Drawing I

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 80*

Art 85 is a basic course in life drawing in which students apply the principles, elements and practices of representational drawing using black and white, wet and dry media in drawings of the human form. The course introduces methods of rendering the illusion of the human form on a two-dimensional surface. A combination of Art 85 and 86 may be taken a maximum of four times. R-A-3

ART 86: Advanced Life Drawing

3 Units

2 hours lecture, 4 hours lab

Art 86 is an advanced course in life drawing. Students apply the principles, elements and practices of representational drawing using black and white, wet and dry media to render the human form emphasizing its musculature. Students learn to perceive natural forms and render the illusion of three-dimensional reality on a two-dimensional surface. A combination of Art 85 and 86 may be taken a maximum of four times. R-A-3

ART (GALLERY DESIGN)**ART 144: Gallery Design and Exhibition**

3 Units

2 hours lecture, 4 hours lab

This course is an introduction to the politics and methods of exhibition and display. It is designed to introduce students to the process of installing and evaluating exhibitions, writing text panels and catalogues, and designing and implementing exhibitions and press announcements. It will also introduce students to the politics of exhibiting art of non-Western cultures and minority ethnic groups. Finally, it will examine the history of museum, gallery and alternative spaces. Field trips to various exhibition spaces may be required. R-E-3

ART (SCULPTURE)**ART 70: Fundamentals of Sculpture**

3 Units

2 hours lecture, 4 hours lab

This course introduces the basic processes and materials of sculpture, both additive and subtractive, focusing on design, problem solving, and the understanding and use of materials and tools. Lectures and demonstrations explore the use of clay, plaster and stone, introducing historical and contemporary sculptural forms from a variety of cultures. Students design and create sculptural forms working from direct observation and from the imagination. Projects include representational, nonrepresentational, organic and geometric form-making, and figure studies from the live model. R-E-3

ART 71: Additive Sculpture

3 Units

2 hours lecture, 4 hours lab

This course presents an in-depth study of sculptural forms using additive processes, focusing on design, problem solving, and the understanding and use of materials and tools. Lectures and demonstrations explore the use of clay, plaster and wax, as well as mold-making, casting and firing. The course introduces historical and contemporary sculptural forms from a variety of cultures. Students design and create sculptural forms working from direct observation and from the imagination. R-E-3

ART 78: Beginning Life Sculpture

3 Units

2 hours lecture, 4 hours lab

This course presents a three-dimensional study of the human form with an emphasis on gesture, composition, proportion, anatomy and direct observation from the live model. Lectures and demonstrations explore the use of clay and plaster, as well as mold-making, casting and firing. The course introduces historical and contemporary figurative sculptural forms from a variety of cultures. Students create sculptural representations of the human figure using additive processes, working from direct observation and from the imagination. R-E-3