

ART

SCHOOL OF FINE ARTS

Interim Dean: Dr. Don Low

Academic Chair, Visual Arts: Gregory Bishopp

Faculty: Zoran Belic, Barbara Berk, Gregory Bishopp, Reeca Erbstoesser, Tommy Freeman, Antoinette Geldun, Jeffrey Horn, Niklas Kruger, George Kyle, Mark Leysen, Debra Malschick, Robin McCauley, Cheryl Michelin, Cecilia Noyes, Michael Obermayer, Rick G. Schank, Ann Schuster, Linda Southwell

CURRICULUM

The curriculum includes courses in basic design, drawing, painting, and watercolor. All courses are designed to develop students' understanding and appreciation of the artist's technical and aesthetic concerns. Studio courses teach students both to expand their basic design, drawing and painting skills and to become more visually aware of their world. These courses are designed for artists of all backgrounds and levels of technical ability. Many courses offered in the art curriculum meet general education requirements in fine arts. In addition, they may be taken to satisfy the requirements for the Associate in Arts degree with a major in art.

MAJOR

Students majoring in art at the lower-division level concentrate on learning the basic theoretical concepts, techniques, skills, and materials of drawing, painting, or watercolor. By learning these basics in a step-by-step process, students develop a better understanding of their powers of observation and self-expression. Students may prepare to transfer into an upper-division program in two-dimensional art. Those anticipating careers in graphic arts, drawing, painting, photography, and advertising will find the major especially helpful. The Fine Arts faculty recommends that the art major not choose an art course to fulfill the general education requirement in Fine Arts and Languages, but explore one of the other arts, such as music, writing, theatre arts, or photography.

DEGREE OPTION

• Associate in Arts Degree in Art

Students must complete a minimum of 60 units of credit, including the courses in the major ("Major Requirements") and general education requirements (pages 56-61), with an overall GPA of 2.0 or better. A minimum of 12 units must be completed at Irvine Valley College. See pages 52-54 for further information.

TRANSFER PREPARATION

Courses that fulfill major requirements for an associate degree at Irvine Valley College may not be the same as those required for completing the major at a transfer institution offering a baccalaureate degree. Students who plan to transfer to a four-year college or university should (1) refer to the University Studies major (page 182) and "Transfer Planning" (page 63); (2) consult the catalog of their prospective transfer institution (see the IVC Transfer Center for assistance); and (3) schedule an appointment with an IVC counselor to develop a plan of study before beginning their program. It may be helpful to meet with the department faculty at IVC.

MAJOR REQUIREMENTS: ART

ASSOCIATE IN ARTS DEGREE

Complete the following courses:		Units
ART 40	2-D Design and Color	3
ART 41	Three-Dimensional Design	3
ART 50	Beginning Painting	3
ART 80	Drawing Fundamentals	3
ART 85	Life Drawing I	3

Complete a total of 6 units from the following courses:		
ART 4	Introduction to Art Theory	3
ART 25†	Survey of Art History: Ancient Worlds to Gothic	3
ART 26†	Survey of Art History: Renaissance to Modern	3

Complete an additional 6 units from the following course areas. Courses chosen from within these areas must not have been counted in the courses above:

ART 4	Introduction to Art Theory	3
ART 20-28†	Art history courses	3
ART 80-86	Drawing courses	3
ART 50-59, 255	Painting courses	3
TOTAL UNITS:		27

† See *Humanities (Art History)*

Recommended electives: FA 27; MUS 20;

TA 20, 21, 26; and any course in photography.

COURSES

ART (INTRODUCTORY)

ART 4: Introduction to Art Theory

3 Units

3 hours lecture

This course explores the fundamental elements and principles of art. It introduces terms and theories used in the critical evaluation of art, modes of evaluation, artistic devices, and the various media. The course addresses problems of organization and structure in a work of art and examines the relationship of art to society. NR

ART (DESIGN)

ART 40: 2-D Design and Color

3 Units

2 hours lecture, 4 hours lab

Art 40 is a basic course in two-dimensional design and color. Students learn to organize the visual elements of line, shape, color, value, and texture according to established principles of art. Emphasis is placed on manual skill and dexterity. Art 40 is required of art majors but is open to all students. (CAN ART 14) NR

ART 41: Three-Dimensional Design

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 40

This course introduces the principles of three-dimensional design. Students work with a variety of materials, exploring the elements of line, plane, volume and mass and their composition in space. Art 41 is required of art majors but is open to all students. Attendance at field trips may be required. (CAN ART 16) NR

ART (PAINTING)

ART 50: Beginning Oil Painting

3 Units

2 hours lecture, 4 hours lab

Recommended Preparation: Art 40 and Art 80 strongly recommended

Art 50 is a foundation course in which students learn the basic craft and practice of oil painting. The course stresses the fundamentals of composition and color theory, instructing students to paint traditional subject matter from direct observation. Field trips may be required. A combination of Art 50, 51, and 52 may be taken a maximum of four times. Art 50 is required of art majors but is open to all students. (CAN ART 10) R-A-3

ART 51: Intermediate Painting

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 50*

Art 51 is a course which emphasizes painting as a creative process. Students develop more advanced skills in oil, acrylic, and mixed/collaged media. Learning objectives will be achieved through active participation in individual study and/or group assignments. A combination of Art 50, 51, and 52 may be taken a maximum of four times. R-A-3

ART 52: Advanced Painting

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 51*

In Art 52 students explore representational and non-representational subject matter in a variety of media, including acrylic and oil. Learning objectives will be achieved through active participation in individual study and/or group assignments. A combination of Art 50, 51, and 52 may be taken a maximum of four times. R-A-3

ART 58: Painting-Beginning Watercolor

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 80 and Art 40*

This course in the use of transparent media includes instruction in the techniques of wet into wet, dry brush, glazing, and direct approaches. Contemporary trends will be employed through the study of traditional means. Emphasis will be placed upon creative application and composition. A combination of Art 58 and 59 may be taken a maximum of four times. R-A-3

ART 59: Painting-Advanced Watercolor

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 58*

Art 59 focuses on advanced techniques of transparent media, including the use of collage. A combination of Art 58 and 59 may be taken a maximum of four times. R-A-3

ART 255: Plein Air Landscape Painting

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 50*

Plein Air Landscape Painting explores the process of painting out-of-doors. The course includes the study of the history and tradition of this genre, painting mechanics, angles and consequent values, design, light, aerial perspective, linear perspective, color, natural symbols, composition, main line, and theme. R-E-3

ART (DRAWING)**ART 80: Drawing Fundamentals**

3 Units

2 hours lecture, 4 hours lab

Art 80 is a basic course which introduces students to the principles, elements and practices of representational drawing using black and white, wet and dry media. Students learn to perceive natural forms and render the illusion of three-dimensional reality on a two-dimensional surface. Art 80 is required of art majors but is open to all students. A combination of Art 80, 81 and 82 may be taken a maximum of four times. (CAN ART 8) R-A-3

ART 81: Representational Drawing

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 80*

Art 81 builds upon skills acquired in Art 80, Drawing Fundamentals. This course emphasizes the study of contemporary and traditional realistic drawing concepts with emphasis on their creative application. Dry and fluid media are used, and students are introduced to the use of color in drawing. The possibility of content and meaning in drawing is presented and explored. A combination of Art 80, 81, and 82 may be taken a maximum of four times. R-A-3

ART 82: Advanced Drawing

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 80*

This is an advanced course that emphasizes the process of drawing as a form of creative expression. It surveys a variety of traditional and contemporary drawing styles introduced by artists whose mark-making itself communicates emotion, whether or not recognizable objects are depicted. The course leads to the development of a personal, contemporary drawing style. Media explored include gesso, colored chalks, ink, watercolor, and collage. A combination of Art 80, 81, and 82 may be taken a maximum of four times. R-A-3

ART 85: Life Drawing I

3 Units

*2 hours lecture, 4 hours lab**Recommended Preparation: Art 80*

Art 85 is a basic course in life drawing in which students apply the principles, elements and practices of representational drawing using black and white, wet and dry media in drawings of the human form. The course introduces methods of rendering the illusion of the human form on a two-dimensional surface. A combination of Art 85 and 86 may be taken a maximum of four times. R-A-3

ART 86: Advanced Life Drawing

3 Units

2 hours lecture, 4 hours lab

Art 86 is an advanced course in life drawing. Students apply the principles, elements and practices of representational drawing using black and white, wet and dry media to render the human form emphasizing its musculature.

Students learn to perceive natural forms and render the illusion of three-dimensional reality on a two-dimensional surface. A combination of Art 85 and 86 may be taken a maximum of four times. R-A-3

ART (GALLERY DESIGN)**ART 144: Gallery Design**

1.5 Units

1.5 hours lecture, .5 hours lab

This course explores gallery and museum design, exhibition strategies, and management. Students will solve problems involved in planning, preparing, and installing art exhibits. Field trips are required. The course is recommended for art majors. NR

ART (SCULPTURE)**ART 70: Fundamentals of Sculpture**

3 Units

2 hours lecture, 4 hours lab

This course introduces the basic processes and materials of sculpture, both additive and subtractive, focusing on design, problem solving, and the understanding and use of materials and tools. Lectures and demonstrations explore the use of clay, plaster and stone, introducing historical and contemporary sculptural forms from a variety of cultures. Students design and create sculptural forms working from direct observation and from the imagination. Projects include representational, nonrepresentational, organic and geometric form-making, and figure studies from the live model. UC credit pending. R-E-3

ART 71: Additive Sculpture

3 Units

2 hours lecture, 4 hours lab

This course presents an in-depth study of sculptural forms using additive processes, focusing on design, problem solving, and the understanding and use of materials and tools. Lectures and demonstrations explore the use of clay, plaster and wax, as well as mold-making, casting and firing. The course introduces historical and contemporary sculptural forms from a variety of cultures. Students design and create sculptural forms working from direct observation and from the imagination. UC credit pending. R-E-3

ART 78: Beginning Life Sculpture

3 Units

2 hours lecture, 4 hours lab

This course presents a three-dimensional study of the human form with an emphasis on gesture, composition, proportion, anatomy and direct observation from the live model. Lectures and demonstrations explore the use of clay and plaster, as well as mold-making, casting and firing. The course introduces historical and contemporary figurative sculptural forms from a variety of cultures. Students create sculptural representations of the human figure using additive processes, working from direct observation and from the imagination. UC credit pending. R-E-3